**Pseudo-code for FNNR ABM**

**Model Initiation**

**The *Create-environment* function adopts existing households and land parcel shapefiles to create the environment for modelling**

CreateEnvironment [

Read in household and land parcel location data, and assign environmental and geographic data pixels accordingly;

]

**The *Create-agent* function reads in attributes data to initialize the model agents.**

CreateAgents [

[will set community-attributes for all community agents later on]

**Set** household-attributes for all household agents (household agents are nested in community agents):

**Set** household ID, Ad village, Natural village, resident location, Charcoal consumption, total rice paddle, total GTGP rice paddle, total dry land, total GTGP dry land

**Set** if-NCFP flag for each household;

**Initialize** total number of out-migrates for each household;

\*\* more attributes will be added later on \*\*

**Set** individual-attributes for all individual agents (individual agents are nested in household agents):

**Set** age, gender, education, working status for each individual (each individual is trackable to the household he/she belongs to);

**Set** land parcel-attributes for all household agents:

**Set** indicator of GTGP/non GTGP land for each land parcel;

**Set** area of land for each land parcel;

**Set** plant type for each land parcel;

\*\* more attributes will be added later on \*\*

**Set** PES policy agents:

Set compensation per unit for GTGP;

\*\* more attributes will be added later on \*\*

\*\* all time dependent attributes are set to the state of year 2000 \*\*

]

**Major process**

***MainLoop* functionis the main loop in the model. It determines the order in which events occur in the model. The loop runs through time steps 1, 2,…, N (N is the simulation time span in years).**

MainLoop

[

Loop through all households

[

If (exist at least one hh member at age >15 and <65) then

[

Pre-set starting values:

Preset *GTGP\_coef* = 0.1;

Preset *mig\_prob* = 0.5;

Preset *comp\_sign* = 0.1;

Preset *min\_req\_labor = 1;*

Preset *num\_mig* *= 0;*

Generate a random # (5000-20000) *– total\_hh\_income;*

Generate a random # (500-2000) *- GTGP\_comp;*

Scan and read in existing GTGP participation;

Calculate *num\_labor (age 15-59);*

Calculate GTGP compensation, store the value to *GTGP\_comp*;

If (GTGP\_coef\* GTGP\_part > *mig\_prob* AND *GTGP\_comp/income > comp\_sign*)

[

*num\_labor* – 1; \* migration happens \*

*num\_mig* + 1;

]

]

If (existing *num\_labor < min\_req\_labor*) then

[

*GTGP\_part\_flag* = 1; \* set flag to enrollment of more land \*

]

\*\*more logic tests involving personal traits will be added later\*

]

Loop through all land parcels

[

If (*GTGP\_part\_flag* = 1) then

[

Set the GTGP status to GTGP for one non-GTGP that is least close to the household;

]

]

]